

# White Lotus Association



# WLA Wisconsin Open Tournament 2016

## Saturday April 16, 2016 starting at 8:00 am

At *Rising Dragon Martial Arts* 3429 W. Greenfield, Milwaukee WI 53215 For More info contact: 414 383 7727 or info@risingdragonmartialarts.com

Name	Parents _		
Address	City	Phone	
Age Martial Art Style		Years Training	Rank
<b>Event Competitions</b>			
Kung Fu FormKenpo For	mTai Chi Form	Weapon Form	
Point FightingPush Hand	ds Weapon Fightir	ngSan Shou Kickboxing	g (weight)
Chinese Wrestling (weight	_)Self Defense	Crane StanceI	Horse Stance
Cost			
Non- Members: 1 event \$40 WLA Members: 1 event \$30 (White Lotus Association)			
\$5 additional discount for early\$5 per spectator (tickets) or 3 f			rchased at the door.
Release Form			
Please read this form carefully and sign below The participant agrees to comply with the rules participation in such competition can result in in manner whatsoever; photographed, filmed or victous Association and waive any and all competed Dragon Martial Arts LLC and the White Lotus Association of the tournament and expressly	of the tournament and acknowledg jury to the participant. The particip deo taped in connection with this ensation in regards thereto. The passociation or any of its agents, emp	es that competition in the martial arts event to the consents to allow any reproductions went to be used by Rising Dragon Martianticipant hereby waives any claim of dan bloyees, or any individual connected with	ent is physical, and of likeness created in any al Arts LLC and the White nage or injury against Rising n the organizations, promotion
Signature		Date	

#### **Competition Rules**

All participants are expected to maintain respect to judges and fellow competitors. Inappropriate behavior or dress can result in dismissal – good sportsmanship is a must! Participants should be ready and on time for all events they are in. Proper safety gear is required for all events. For Point Fighting this includes mouth piece, helmet, gloves, and groin protection.

#### **Judging**

Forms in Kung Fu, Kenpo Tai Chi, weapons or another style are judged by 3 criteria: 1) Good Technique according to style. All styles should show good stance, posture and technique. Kung Fu long hand should reflect fluid and powerful motions of each animal; Kenpo also reflecting animals but with more rhythmic explosiveness. Tai Chi should be balanced, harmonious and reflecting internal power and chi. Other styles shall be judged for their ideals of expression. 2) Good Energy displayed inwards and outwards. Low powerful stances, good posture, good waist motion preceding technique, good hand and foot technique as well as strong internal display through attitude, delivery and Chi. 3) Good Protocol toward participants and judges. Proper bowing, attitude, language and use of proper titles affect scoring. Scores will range from 6 -10 for advanced (4 years or more training) 6 – 9 for intermediate ranks (2-4 years) and 6-8 for beginners in order to reflect difficulty of material. Utilizing the full scale a 10 is perfect in all three categories'. A 9 reflects one minor mistake from one of the categories. An 8 reflects 1 major or 2 minor mistakes. A 7 reflects 2 major mistakes, and so on down. Contact the school for more information on all criteria.

Point Fighting matches are 3 to 5 points depending on the field size. Continuous point fighting is usually the best 2 of 3 rounds of 30 seconds to one minute depending on field size. Scoring on the body targets include the front and sides of the forehead (high gate), the front belt/sash up to the shoulders as well as the front sides (mid gate) and outside thigh (low gate). All techniques must be "clean" which means 1) they strike a legal target, 2) they recoil back to fighting guard 3) they are not blocked or partially blocked, 4) they do not strike with excessive force and 5) they are performed within the outlined parameters (at least one foot of the opponent is still in the ring). Punches and Kicks count equally of one point. Sweeps are allowed at the foot but must be followed by a legitimate scoring technique. Bows to judges and opponents must show respect. A handshake or hug congratulations after the match shows good sportsmanship. Behavior to the contrary within the ring can result in point deductions and/or disqualification. Excessive contact can result in point deduction and /or disqualification. The referee and judges will determine excessive force. Sparring protective gear is mandatory.

Chinese Wrestling matches are held on a small 5x5 rings approximately. Starting position is standing with each opponent gripping the waist and/or shoulders of the opponent. The goal is to get the opponent to step outside the ring (1 point) or take them down on the mat with one of their hands or knees touching scores (one point). Acceptable take down techniques include inside/outside leg checks and/or trips at the thigh or calf (no knee) or waist. No flipping is allowed for safety. Excessive force on take downs may result in point deduction and/or disqualification. Controlled arm bars at the elbow only are allowed.

**Push Hands** matches begin with one hand inside and one outside the wrists of the opponent. 3 harmonious circles are created prior to trying to dislodge the opponents balance through pushing and pulling, leg checks and through chi. Energy should be fluid and firm. Excessive change of speed or towards hard energy rather than redirection of an opponent's energy may result in a warning and then point deductions. A small dislodge results in ½ a point. Full dislodge or causing an opponent to take a step results in a full point. Matches are to five points within a 3 minute time limit.

**Self Defense** is a partner competition. A pair must demonstrate at least 3 -5 defense techniques or a series of fight techniques of at least 10 moves between the partners (choreographed fight) -- the same criteria as forms competition is used; in addition the convincing nature of applications, speed and closeness of technique application will result in higher scores. Any injury may decrease score or result in disqualification. Safety is paramount.

Crane and Horse Stance competitions demonstrate the skill, determination, and training effort of competitors. Horse stance is low enough to put a pole on the legs without it rolling off, toes straight ahead and posture straight. Crane stance is one legged with the knee kept as high as the sash/belt. Hopping or base foot motion to keep balance disqualifies. The competitor who maintains the stance the longest properly wins.

## TOURNAMENT SCHEDULE

8:00 Welcome

8:15 Advanced Competition (Black)

Forms Weapons

9:00 Forms - Kung Fu, Kenpo, Tai Chi, Weapons

Ages: Pee Wee (4-7) Little (8-11) Junior (12-15) Adult (16+)

Dragon Ring	Phoenix Ring
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White

Yellow

Pee Wee Dragons Little Dragons

Junior Dragons Adult Dragons

Orange

Purple

Pee Wee Dragons Little Dragons Junior Dragons Adult Dragons

Blue

through Grey Pee Wee Dragons Little Dragons Junior Dragons Adult Dragons

#### 10:00 Point Sparring / Chinese Wrestling / Push Hands / San Shou Kickboxing

#### <u>Dragon Ring</u> <u>Phoenix Ring</u>

White

Yellow

Pee Wee Dragons
Little Dragons
Adult Dragons

Orange

Purple

Pee Wee Dragons

Little Dragons

Adult Dragons

Blue

through Grey Pee Wee Dragons
Little Dragons
Adult Dragons

#### 11:00 Miscellaneous -- Self Defense, Horse Stance, Crane Stance

#### Dragon Ring -- All Ages (mixed age completion)

Self Defense	Pee Wee Dragons Little Dragons	Junior Dragons Adult Dragons
Horse	Pee Wee Dragons	Junior Dragons
Stance	Little Dragons	Adult Dragons
Crane	Pee Wee Dragons	Junior Dragons
Stance	Little Dragons	Adult Dragons

More categories and divisions will be made as necessary. Competition ring size will be from 3-10 competitors. If there are more then they will be divided into a separate group.

### 12:00 Approximate Closing Time Ceremony